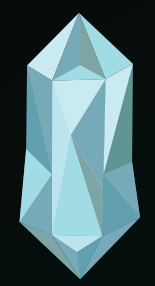


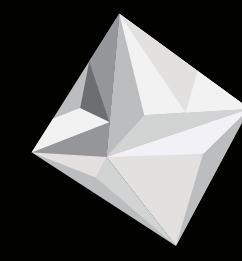
# FRAGMENTS

## A VIRTUAL REALITY ADVENTURE INTO ANXIETY



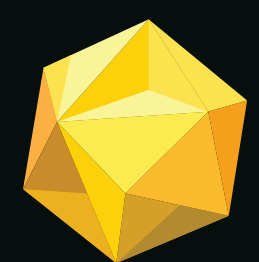
### PROBLEM

Anxiety is a poorly understood and a difficult experience to share. Negative media representations fuel **stigmas** and **misperceptions** of anxiety.



### SOLUTION

Fragments provides an interactive, immersive media that will inspire empathy and a greater understanding of anxiety by simulating the **physical** and **emotional** effects of anxiety.



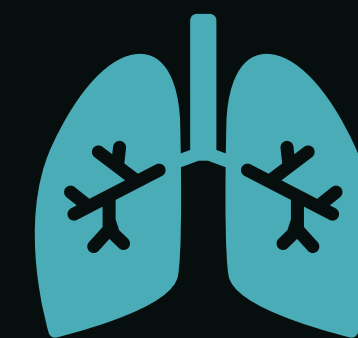
### SIMULATED SYMPTOMS OF ANXIETY



Increased heart rate



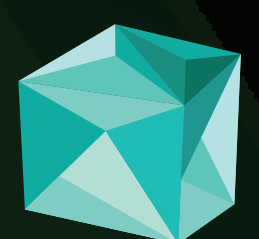
Tunnel Vision



Rapid breathing



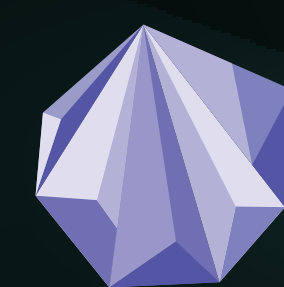
Negative thought patterns



### RESEARCH

Consulted psychological professionals and researchers on symptoms of anxiety and panic attack coping strategies.

Our research provides an accurate representation of the physiological symptoms and responses of anxiety



### 3D PUZZLE ENVIRONMENT

Builds upon the Virtual Reality experience offered by the HTC Vive

Positive representation of the mind of a person enduring anxiety

Visual metaphors demonstrating the struggle of anxiety



Grounded in mental health research



1+ Players

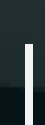


Not recommended for users with anxiety

Ross Grambo



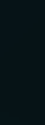
Perry Meas



Tanner Page



Max Schreiber



Linnea Watson