Painless VR

VR is a pain management **miracle**

We want to make it **even better.**

PainlessVR removes nearly all development related obstacles to **answering questions such as:**
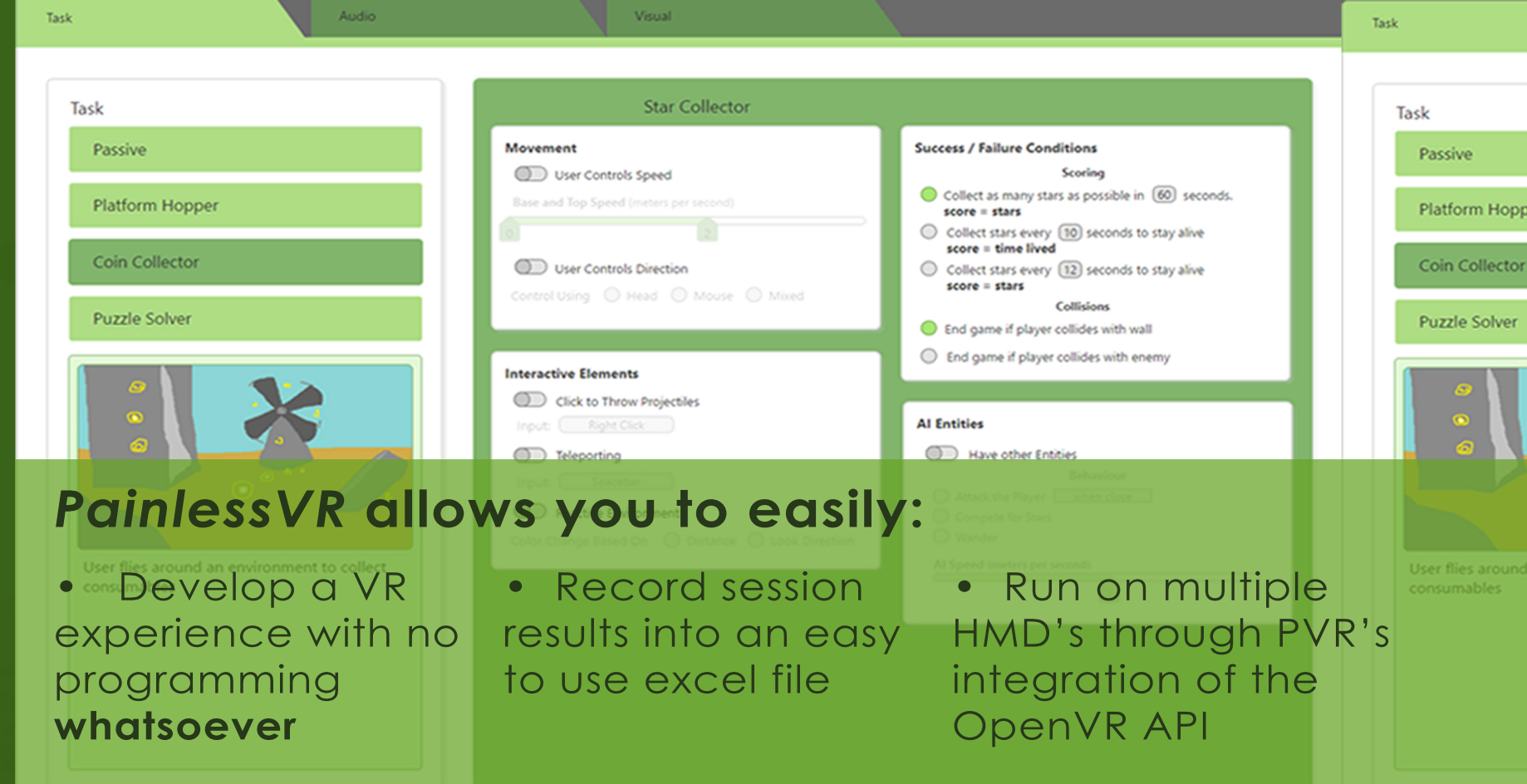
How does **Cognitive Load** impact pain perception in VR?

How do Warm vs Cold colors impact pain perception in **burn victims**

How does the increased immersion of **3D spatialized audio** impact one's ability to filter out pain in VR?

PainlessVR allows you to easily:
- Develop a VR experience with no programming **whatsoever**
- Record session results into an easy to use excel file
- Run on multiple HMD's through PVR's integration of the OpenVR API

PainlessVR lets you customize:

Difficulty
- Precisely control the intensity and type of challenge that is presented to the user

Visual Elements
- Brightness, Saturation, Background, Scenery
- Precisely control view distance, particle effects

Audio Elements
- Mix a backtround 3D spatialized sound track of ambient effects
- Select from different sets of Sound FX and moify their speed & pitch

We make making painless virtual reality, virtually painless, a reality.