## SmartAdventure

## Problem

Students' test scores have remained stagnant in the United States for the past decade due to lack of education in primary school concerning subject foundations. ${ }^{1}$

Right now, primary school classrooms are too large, resulting in students not receiving the individualized attention that they need. ${ }^{2}$


1:20

The United States' rankings compared to other countries ${ }^{3}$

${ }_{1}$ Simon, S. (2013, Dec 3). PISA results show 'educational stagnation' in US. Politico. 2 Bassett, P., Blatchford, P., Brown, P. (2011). Examining the effect of class size on classroom engagement and teacher-pupil interaction: Differences in relation to pupil prior attainment and primary vs. secondary schools. Learning and instruction, p715-730.
Reading Literacy: Proficiency Levels. (2012). Program for International Student Assessment (PISA)
4 Fast facts. (2011). National center for education statistics.

## Solution

SmartAdventure is a web-based educational application that provides students with immediate feedback on their reading skills and gives teachers information on their students.


## Student Features

- Choose stories from multiple themes
- Explore storymap by reading stories and answering questions
- Earn coins to spend on in-class rewards or on your personal avatar


## Teacher Features

- View an individual students' progress
- View statistics on your class
- Import stories and questions for your students


## Evaluation

To evaluate our application, we conducted usability testing at a local primary school and interviewed 20 children between the ages of 6 and 8 .

From these interviews, we gauged our success by the level of:
$\checkmark$ Fun students report
$\checkmark$ Usability that both the students and teachers report
$\checkmark$ Usefulness teachers report

Student Reports of Fun and Usability

20

15

10

5

0

Teachers agree that graphs and metrics on their students would be useful

