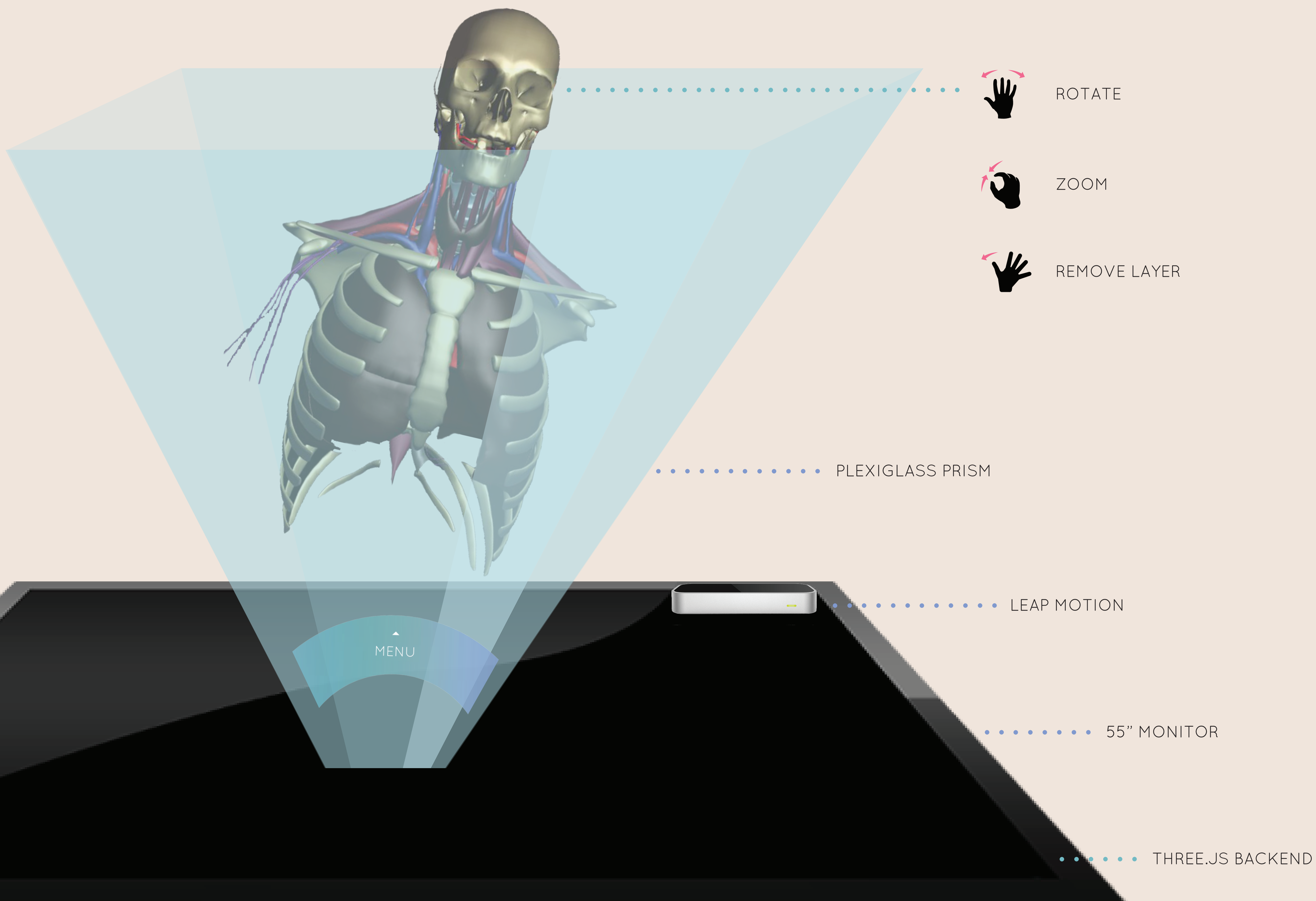




# THE GHOST ANATOMY PROJECT

T H E F U T U R E O F A N A T O M Y E D U C A T I O N

*“Volumetric displays, which enable **true 3D image visualization**, hold the promise of enhancing rendered 3D graphics’ **sense of realism**”<sup>1</sup>*



## FUTURE DOCTORS NEED MORE EFFICIENT WAYS TO STUDY THE HUMAN BODY

- CADAVERS ARE EXPENSIVE
- CASTS ARE INFLEXIBLE AND SIMPLIFIED
- ANATOMY SOFTWARE DOES NOT PROVIDE THE SAME VISUAL FEEDBACK AS PHYSICAL OBJECTS

## SO WE DEVELOPED AN INTERACTIVE 3D TOOL FOR ANATOMY EDUCATION

- DETAILED + INTERACTIVE MODELS OF THE HUMAN BODY
- COLLABORATIVE VIEWING
- FLEXIBILITY OF SOFTWARE + PERCEPTUAL EXPERIENCE OF A PHYSICAL BODY

