



Eco Friends

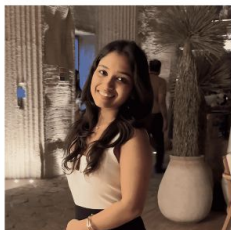
# Eco Friends:

## Becoming Friendlier With The Environment

Team Name: Fixer Uppers

# Team Intro

## Project Team



**Harshita Chandgothia**  
Product Manager

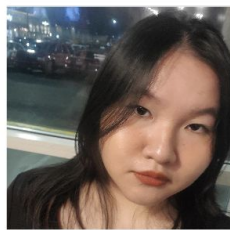
Compassion  
Faith  
Openess



**Kelly Hou**  
Full Stack Engineer

Fairness  
Creativity  
Learning

[linkedin.com/in/houkelly](https://www.linkedin.com/in/houkelly)



**Duyen Nguyen**  
Data Scientist

Curiosity  
Contribution  
Challenge



**Ryu Ngammuang**  
Backend Engineer

Humor  
Creativity  
Honesty




**Cassidy Gardner**  
UX Design & Research


Kindness  
Balance  
Curiosity

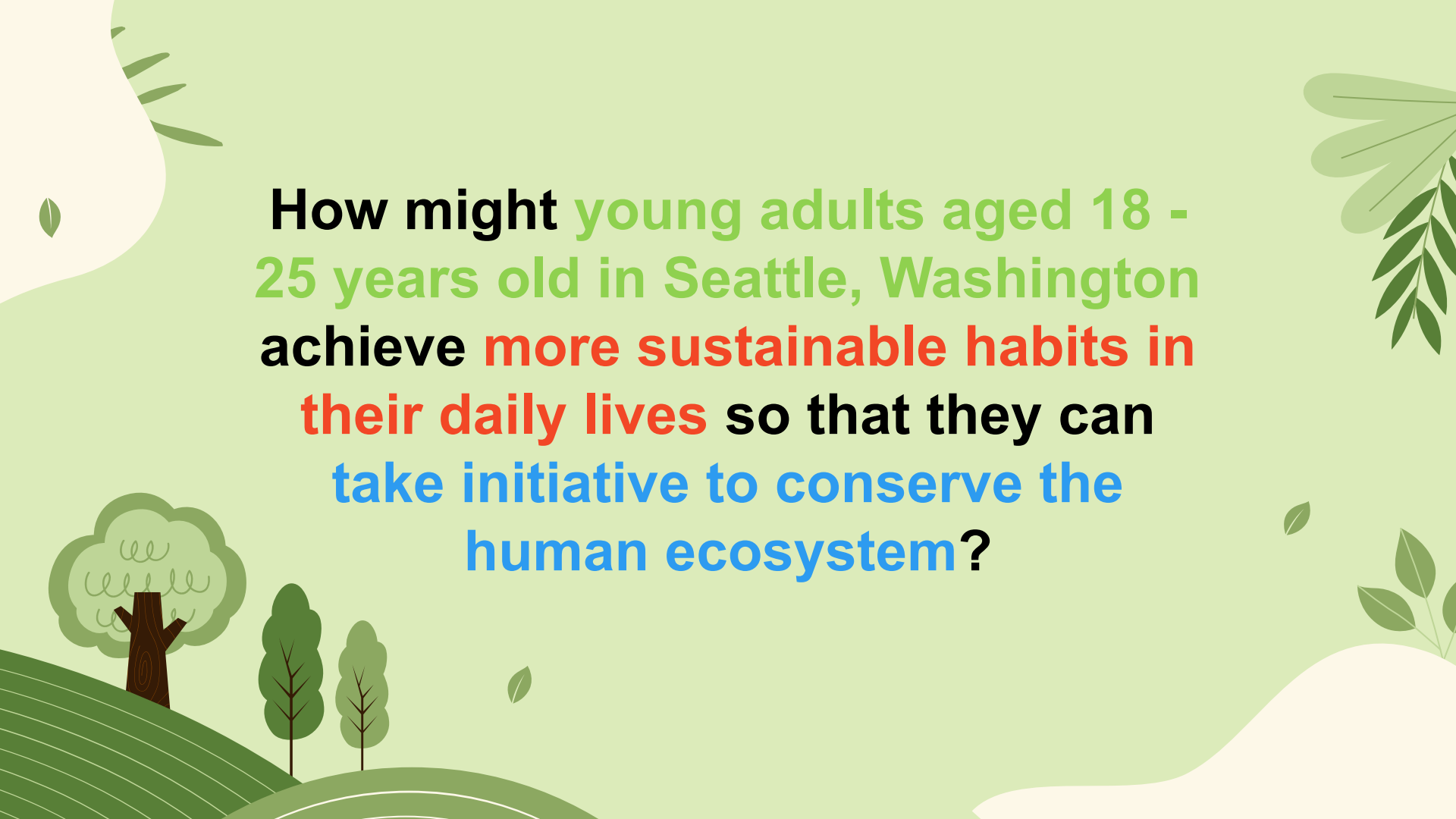




# Project Context

- 1.1-degree Celsius increase in global average temperature
  - Every year, each person on average produces:
    - ◆ 19 tonnes of greenhouse gases
    - ◆ 1,642 pounds of trash
  - Individual action matters
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- Gen z generally cares about climate change
  - Social media impacts the spread of sustainability information
  - Gen z often relies on social media and the internet for information and news
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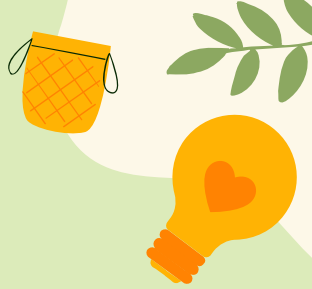
The background features a light green gradient with stylized illustrations of a landscape. On the left, there are rolling green hills with a large tree that has a brown trunk and a green, cloud-like canopy. To its right are two smaller, simpler green trees. On the right side, there are decorative leafy branches extending from the top and bottom edges. The overall aesthetic is clean and eco-friendly.

**How might young adults aged 18 - 25 years old in Seattle, Washington achieve more sustainable habits in their daily lives so that they can take initiative to conserve the human ecosystem?**

# Key research insights

- The average American's carbon footprint is **19 tons** of greenhouse gas.
- Gen Z are moderately interested in sustainability, but **price, convenience, and availability** are the biggest issues.
- Social media and **online content** are what Gen Z are most exposed to.
- A sizable amount of sustainable content online is incorrect, and **information overload** can negatively impact sustainability habits.





# User Personas

## Judy Jones (19)



- UW Marine Biology student
- Likes **fashion**, but wants to be environmentally conscious
- Wants to find reliable information about **fast fashion vs sustainable fashion**

## Sean Shang (25)



- Software developer
- Looking to **buy a car** to commute to work everyday
- Wants to find information on **electric cars**
- Wants to find ways to be **more sustainable** to offset the exhaust : : :



# Key Concepts



- Short-form educative contents about sustainability
  - Short-form content have a greater impact on Gen-Z consumers.
  - Educative content can help lead to informed consumer behavior and healthy skepticism.
  - Easy to consume.
- Filter for specific contents under different sustainability categories
  - Allow users to choose topics of interest/more relevant to them
    - More customized and time-saving experience
  - Organized, easy to navigate

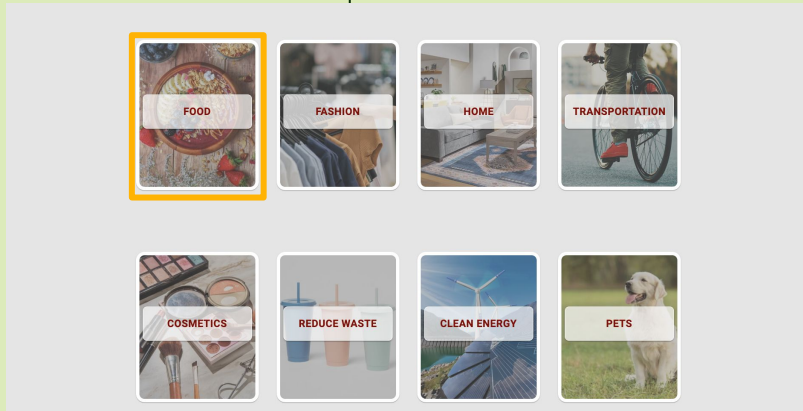


# Solution Approach/Key Feature

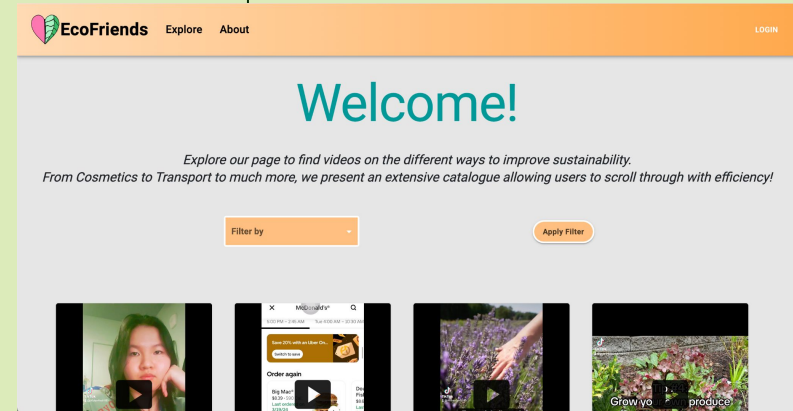


- View provided categories and access video content

The home page interface allows users to browse different lifestyle categories



Clicking on a category presents users with a series of short form videos which teach them about a particular way to increase sustainability within that topic



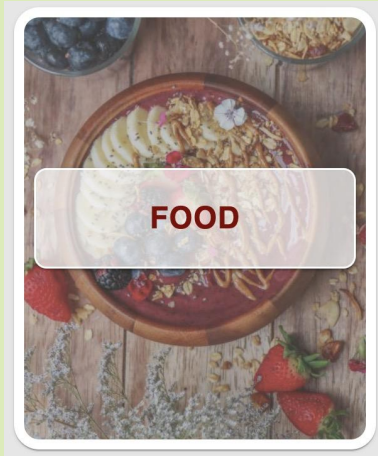


# Solution Approach/Key Feature



- Category preview

Hover →



Flip →

Learn how you can  
become more  
sustainable within  
specific ingredients,  
supermarkets, and  
food wastage.

Before choosing a category, users are able to get its preview through a description that comes by flipping the card (ie. users' hover over the card itself)



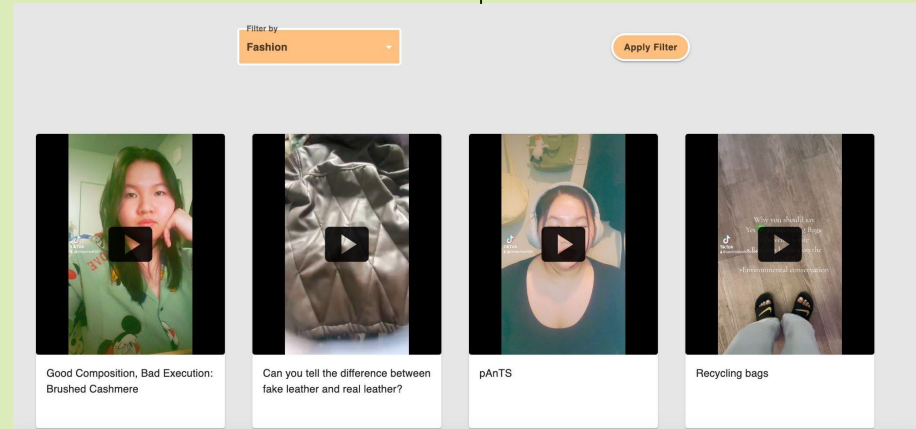
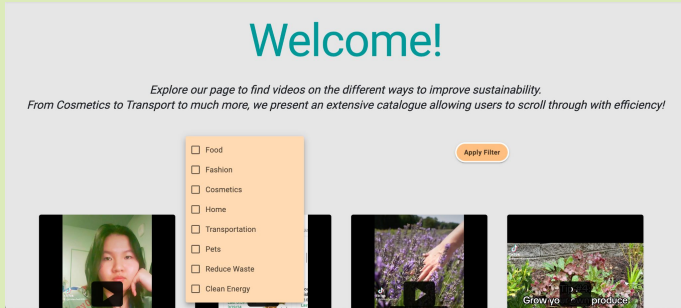
# Solution Approach/Key Feature



- Filter by category

By clicking on the drop down arrow, users are able to filter by specific or multiple categories

By filtering for the Fashion category, users are automatically able to only see their preferred category, therefore enhancing the efficiency of their search time

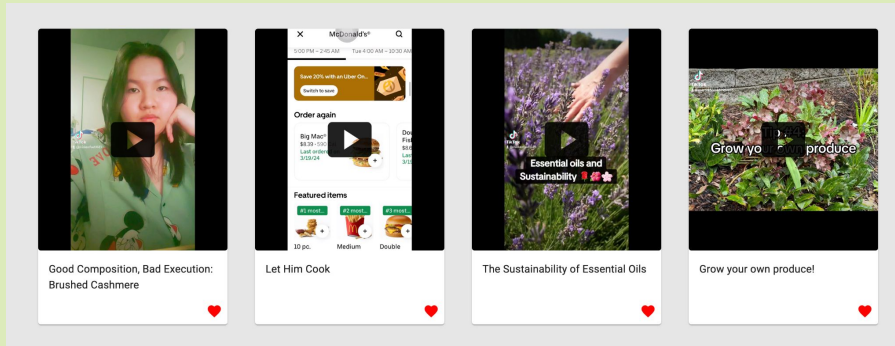


# Solution Approach/Key Feature



- Save favourite posts

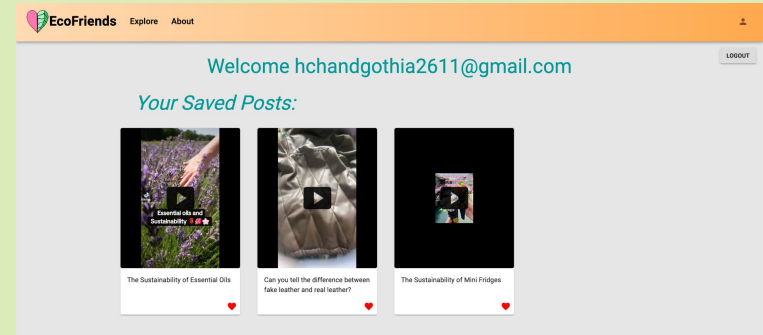
## Explore Page View



Once logged in, users can save their favourite posts through the like button



## Profile Page View



Users can access their saved posts through their profile page





# User Testing & Validation

## Surveys and interviews

- User Knowledge
- Challenges:
  - ◆ Cost
  - ◆ Inconvenience
  - ◆ Hard to find
  - ◆ Scattered sources
- Our solution: Consolidated website with engaging sustainability content

## User Testing

- Narrow down categories & how to filter them
- What types of content?
- Users could complete tasks, but there were changes we made based on feedback
- Design direction: Short-form video content in an explore page format, filter by category

# Demo Video



[https://youtu.be/QvnAnuWtpFc?si=CPFcNjtXTClzAAy\\_](https://youtu.be/QvnAnuWtpFc?si=CPFcNjtXTClzAAy_)



# Ethical Considerations



## Values going into the project

We want to help protect the environment and the world that we all live in. We want to help different species that are affected by hunting, habitat destruction, deforestation, or other forms of human activities.

## Concerns that threaten a potential for positive impact

- Influencing habits through marketing & marketing honesty
- Building of new product
- Classism in ethical production

## Decisions that address the potential harms

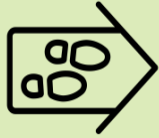
Ensure that our product does not negatively add to the environment. Otherwise, a net negative would be more harm to the cause than not building our project.

Ensure a mixed price points between the products we advertise.

Ensure that we take data from reliable websites that support genuine environmental initiatives rather than profits.



# Next Steps Beyond Capstone



Open source our project for a continuation of our website

- Spread awareness about sustainability through personalised videos!
- Public repository accessible through GitHub link <https://github.com/kellyghou/fixer-uppers3>
- All documentation is provided in the README document
- User data deleted
- Cloud infrastructure closed

