Sharing false information with a massive audience is devastating, yet effortless.

How can we build awareness and resilience towards misinformation in a fun and rewarding manner?

WE BUILT A GAME.

PUZZLES
The game consists of 5 puzzles. Each covers a topic surrounding the detection and prevention of misinformation.

STORYLINE
Players must navigate through false information to discover the truth about a fictional drug called Euphorigen. A shocking reveal reminds players that we are all vulnerable to misinformation.

API
We built an API that handles site administration, player authorization and authentication, and user metric tracking.

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