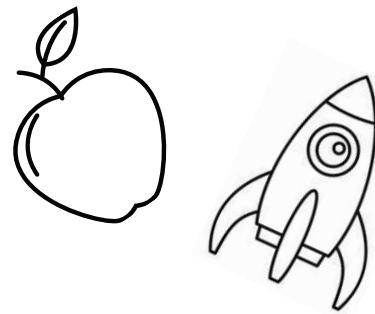


# FULL S.T.E.A.M. AHEAD!

A virtual S.T.E.A.M. camp with Everett Public Library

## OPPORTUNITY

- Filling in a gap in youth S.T.E.A.M. programming after a prior program was absorbed by Everett School District.
- S.T.E.A.M. promotes innovation and creativity.
- Engaging youth between 6-12 is vital for maintaining interest in S.T.E.A.M.
- Planning for virtual programming because of the COVID-19 pandemic.



## PROCESS

April 5-9, 11am-12:30pm

### STEAM CAMP

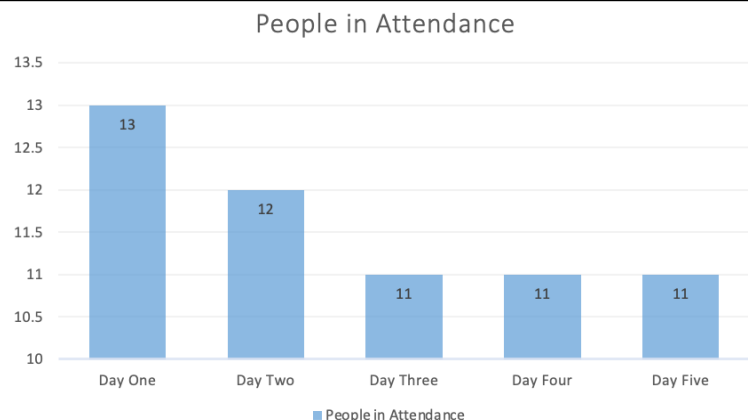
Day 1: Slime Time  
Day 2: Folding Fun  
Day 3: Ready for Launch  
Day 4: Crafts in Full Color  
Day 5: Green Machine

crowdcast.io/e/STEAM  
epls.org

- Fall 2020: Project brainstorming and research
- Jan: Meeting with Everett Public Library to establish scope
- Feb: Initial activity planning, activity testing, and finalizing activities
- Mar: Creation and distribution of S.T.E.A.M. kits.
- Apr: Full S.T.E.A.M. Ahead! Five days of 1-1.5 hour activity sessions.

## OUTCOME

- Positive feedback from camp attendees.
- Attendance was overall above average compared to regular youth programming at Everett Public Library



Rachel Beckham

Maureen Hogan

Alexis Mulvaney