

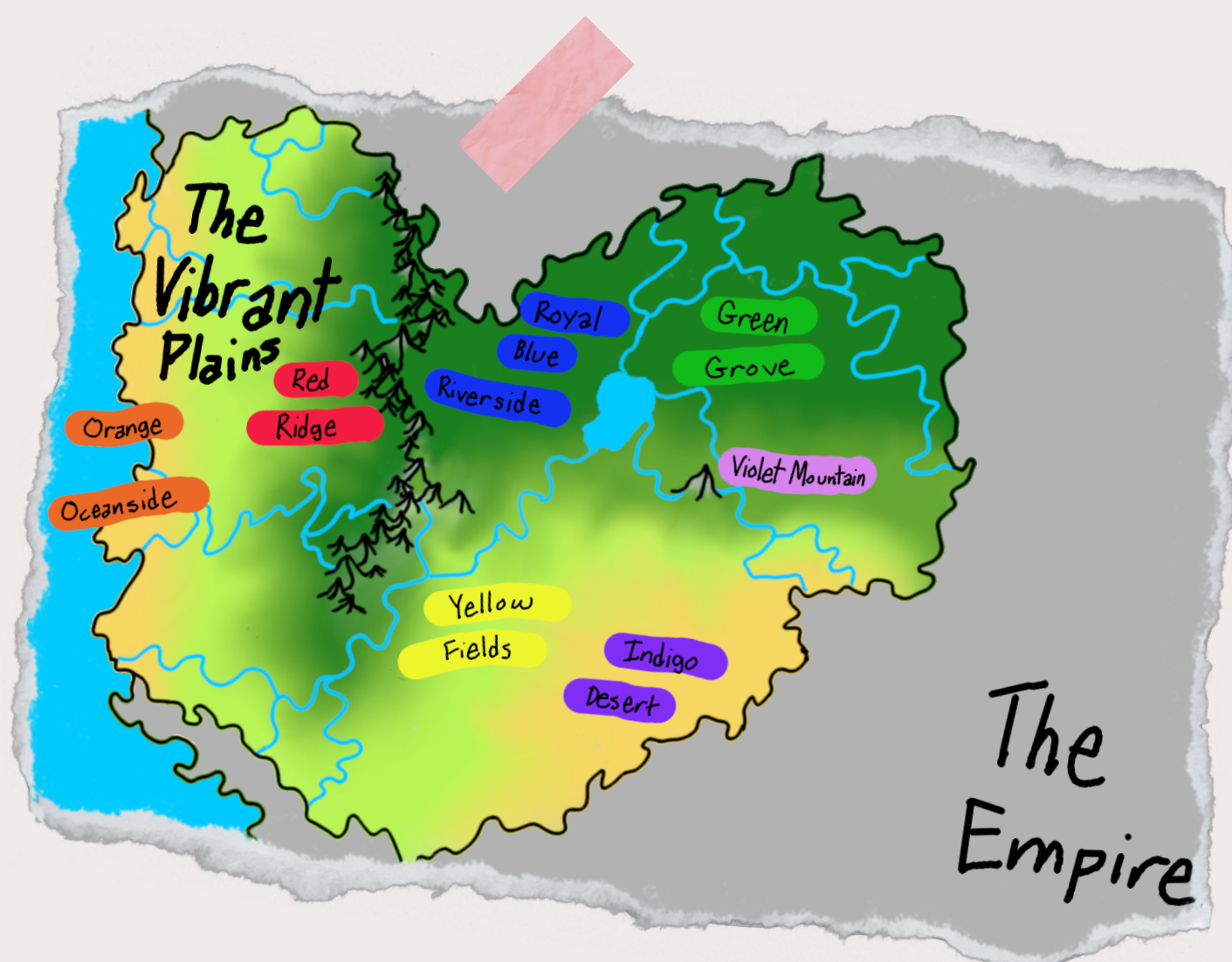
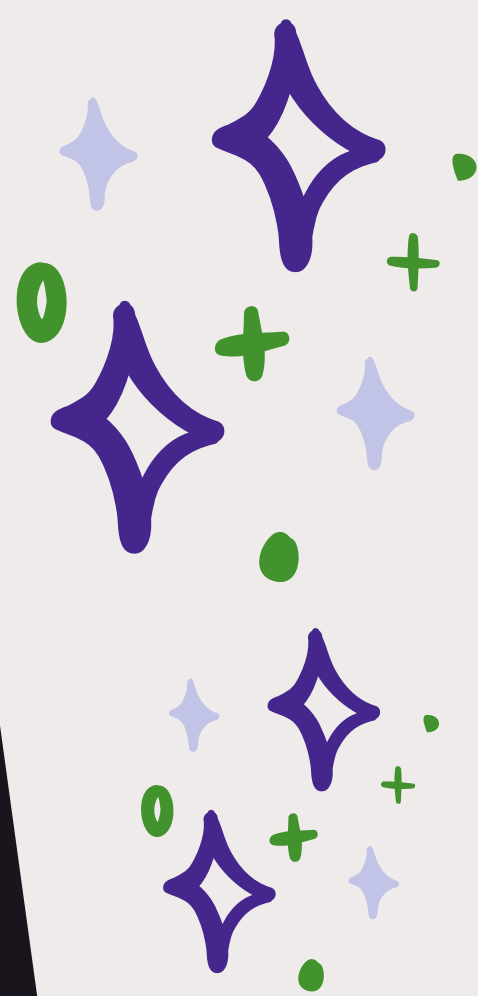
FOUND

A Gender-Based Tabletop Role-Playing Game

Project by: Leland Ashford Lanquist (he/him), Marie Peeples (she/her), and Caroline Wright (she/they), with sponsor Jin Ha Lee (she/her)



Rendbog the Dragon by @julian_likes_shadow on instagram

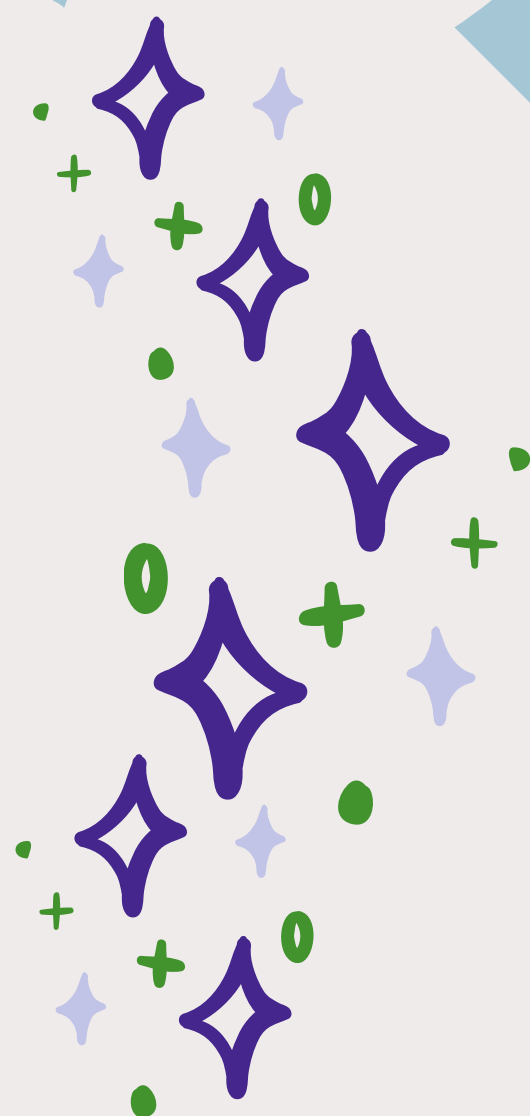


About Found

What makes you, you? Is it your name? Is it where you're from? Is it your memories and experiences? In the rainbow fantasy world of Found, you and your companions can explore the depths of identity, self-expression, and yourselves. There are diverse people that you will meet that may need your help, secrets to uncover, and places to explore. Fear not, there is no right or wrong way to play. The important thing is to have fun, be yourself, and make some friends!

Our Objectives

- Give everyone a space to explore and question their relationship with their gender identity.
- Provide trans and gender-nonconforming people a space to try out new pronouns and names.
- Encourage cisgender people to take a more considered approach to allyship.
- Provide libraries with an easy-to-play game that they can use as programming.



Why Found?

The main motivator for having a gender-focused project is due to the fact that back in February 2020, the Seattle Public Library allowed a transphobic hate group to come and present their harmful ideology. The library's response to the trans community's concerns about allowing such an event to occur was frustrating and unacceptable. We want everyone to get a better understanding of people who have different gender identities so that we can prevent such an occurrence from happening again.